

**TAL
TECH**

FROM GOVERNMENT AS A PLATFORM TO E-DEMOCRACY

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Changing Societies

1. Face-to-Face Society

Rome, Athens, Vikings, Italian/German city states, Swiss Landsgemeinde



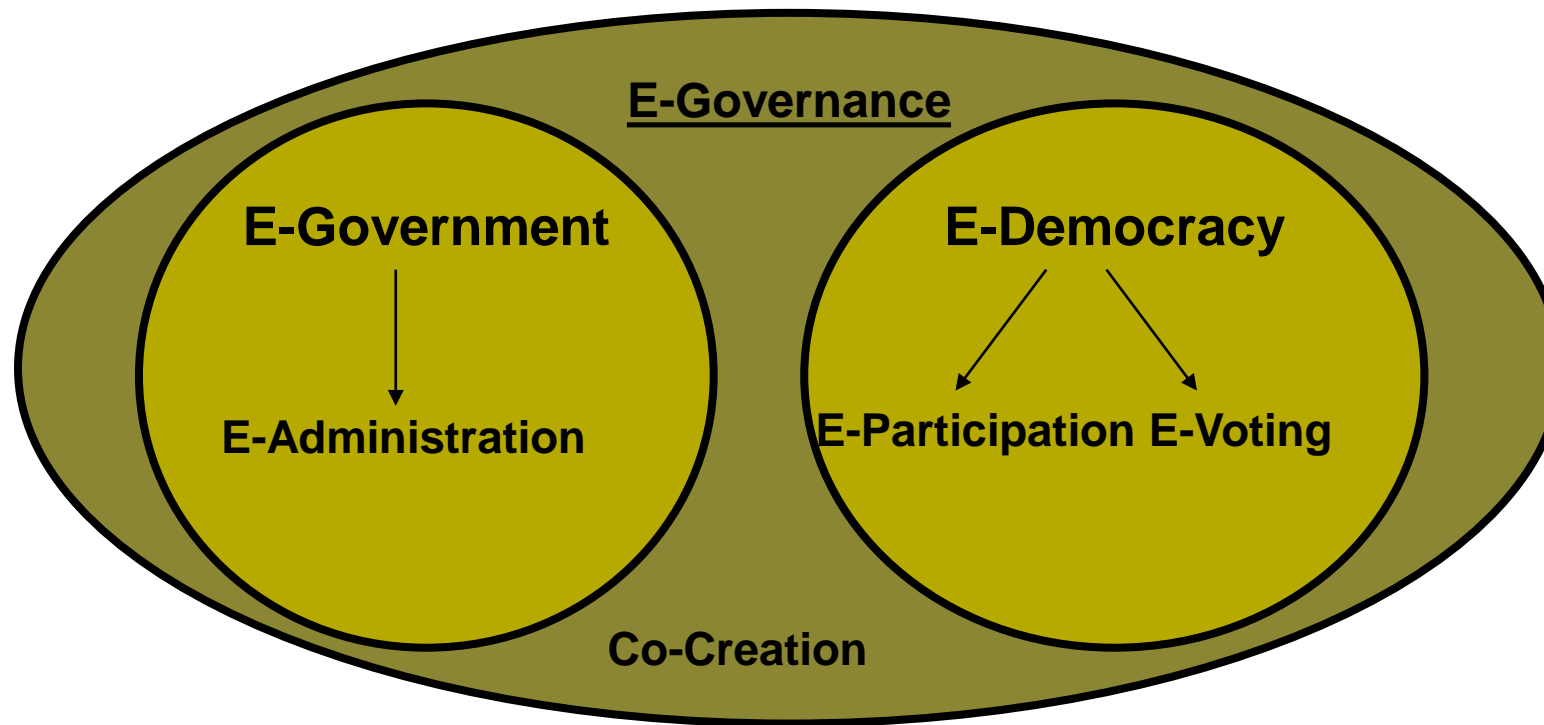
2. Territorial Society

French Revolution, United States,



3. Global Society

Information, Communication und Transaction
Worldwide over the Internet



Government as a Platform

1. “How does government become an open platform that allows people inside and outside government to innovate?”
2. “How do you design a system in which all of the outcomes aren’t specified beforehand, but instead evolve through interactions between government and its citizens, as a service provider enabling its user community?”
3. “If government is a platform, how can we use technology to make it into a better platform?”

Government as a Platform

- Easy access to information – Open Data, APIs
- Encourage Innovation – Open Standards, Open Source
- Start small and simple – Lean Development, Minimum Viable Products
- Decrease barriers to participation – Open By Default, Choice Architecture
- Learn – Agile development, Code Sharings

(O'Reilly 2011)

Government as a Platform

Seven Principles of GaaP

- Open Standards Spark Innovation and Growth
- Build a Simple System and Let It Evolve
- Design for Participation
- Learn from your 'hackers'
- Data Mining Allows You to Harness Implicit Participation
- Lower the Barriers to Experimentation
- Lead By Example

(O'Reilly 2011)

Government as a Platform

Where does Estonia Succeed on the GaaP Model?

- Openness – Estonia is ‘Open By Design’
- Simplicity – ‘Digital by Default’
- Participation – ‘Citizen Centric Society’
- Leading By Example – ICT Innovation in Government

Government as a Platform

Where could Estonia improve according to the GaaP Model?

- Learn from your hackers – ‘Top-Down’ Governing in Estonia
- Data mining – X-Road and legal environment impedes data mining
- Experimentation – Officials discouraged from trying new ideas

Definitions

- Co-Creation - The involvement of citizens in the initiation and/or the design process of public services in order to (co)create beneficial outcomes (Voorberg, Bekkers, & Tummers, 2014);
- Co-Production – “The process through which inputs used to produce a good or service are contributed by individuals are not “in” the same organization” (Ostrom, 1996)

Government as a Platform – Government to Citizen Co-Creation

- Dissemination of information is cheap
- Government gathered data was paid for by the public, they should have access to it
- Data can be used to create new services which help improve decision making, productivity, and well-being
- Platform is exploited by other stakeholders, government not responsible for development
- Decreases Barriers to Co-Creation

(Linders 2012)

Government as a Platform – Government to Citizen Co-Creation

Three Stages:

- Design

Design and Planning of new services

- Day-to-Day Execution

Delivery and execution of service

- Monitoring

Monitoring and evaluation of service – aims to identify areas of improvement and effectiveness

(Linders 2012)

Government as a Platform – Government to Citizen Co-Creation

Design (“Information and Nudging”)

- Traditional: Brochure, Health Label Cigarettes
 - ICT-Facilitated: Crime Mapping, Data Mining
- Execution (“Ecosystem Embedding”)
- Traditional: Academic Alliance, Embedded Community Health Workers
 - ICT-Facilitated: GPS, Gov Open Sourcing
- Monitoring (“Open Book Government”)
- Traditional: Freedom of Information Act, Fed Register, Bulletin
 - ICT-Facilitated: Data.gov, Recovery.gov

(Linders 2012)

Types of Co-Creation: Citizens as ...

1. ... a (co-)initiator



2. ... a co-designer



3. ... a co-implementer



Examples of Co-Creation

Co-Initiation

- <https://petitions.whitehouse.gov>
Citizen input leads to government response
- <http://www.checkmyschool.org/>
Concerned parents came together with government to create a new school monitoring service

Petition the White House on the Issues that Matter to You

Create a Petition

How Petitions Work

①

Create a Petition

Call on the White House to take action on the issue that matters to you.

②

Gather Signatures

Share your petition with others, build a community for the change you want to make.

③

100,000 Signatures in 30 Days

Get an official update from the White House within 60 days.

Examples of Co-Creation

Co-Design

- Open Source Software
- GitHub
 - Open source development, all users are able to pull the code, make changes, and commit

Co-Created Open Data Driven Public Service: Estonia Example

Tallinn Real Estate Pilot Program Map of Tallinn Crime Data Exploration About

Address

Search

Type in an address and press 'search' to mark the location on the map!

The map displays a street network in Tallinn with various data points. Blue pins indicate specific locations, while green and yellow circles represent different types of data points. A popup window provides details for a specific incident:

- Date: kolmapev, 23. mrts 2016
- Situation: Liiklusnetused teel ja ristmikul; Muud: Tagurpidi liikuja, va parkija, kokkupрге teise sidukiga
- Time: 15:30.00
- Damage (EUR): 786

Map labels include: Akadeemia, deemia tee, 12, 50, 55, 70, 81, Ehilajate tee, TTU raamatukogu, and Rahva Toit TTU bistroo.

Examples of Co-Creation

Co-Implementation

<http://www.wesenseit.com/applications/>

Citizens use sensors to help supplement government flood watch observations.

<http://www.ipaidabribe.com/>

Citizens using public services are able to report if they paid a bribe or not.

<http://www.anna-teada.ee/>

Citizens report issues via application, responsible government agency addresses issues

ADD A REPORT

Your quest to fight corruption starts now

ADD REPORT DESCRIPTION

I PAID A BRIBE

Did you pay a bribe to get your work done at a government office? Tell us why you paid a bribe, to whom you paid a bribe and when you paid. We will share your report with the media, Central Vigilance Commission and take action based on your report.

CHOOSE

I AM A BRIBE FIGHTER

Did you say 'No' when you were asked for a bribe? Tell us your story. We would like to honour and celebrate you for standing up against corruption. We will share your story with millions of people around the world and inspire them to take a stand.

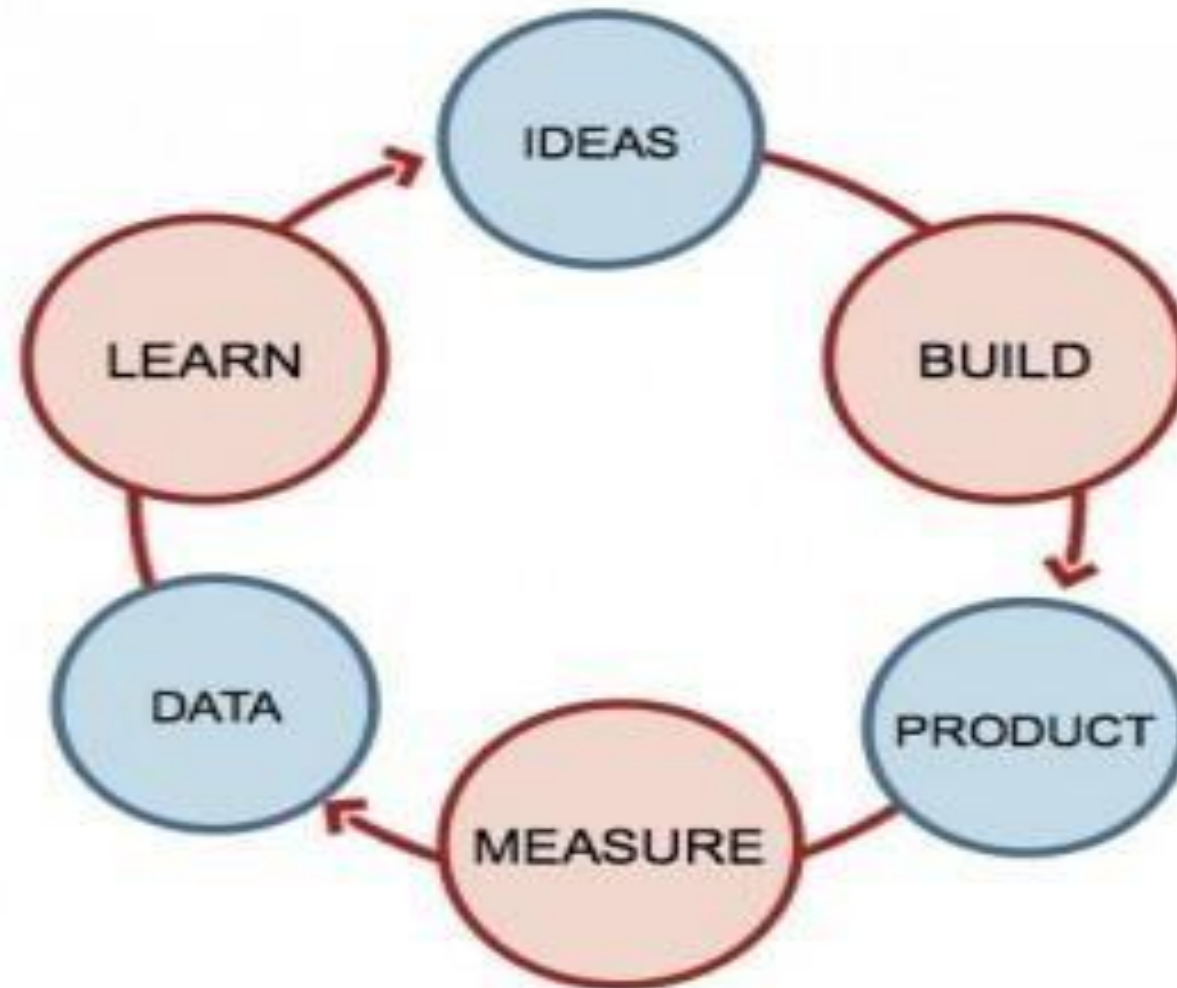
CHOOSE

I MET AN HONEST OFFICIAL

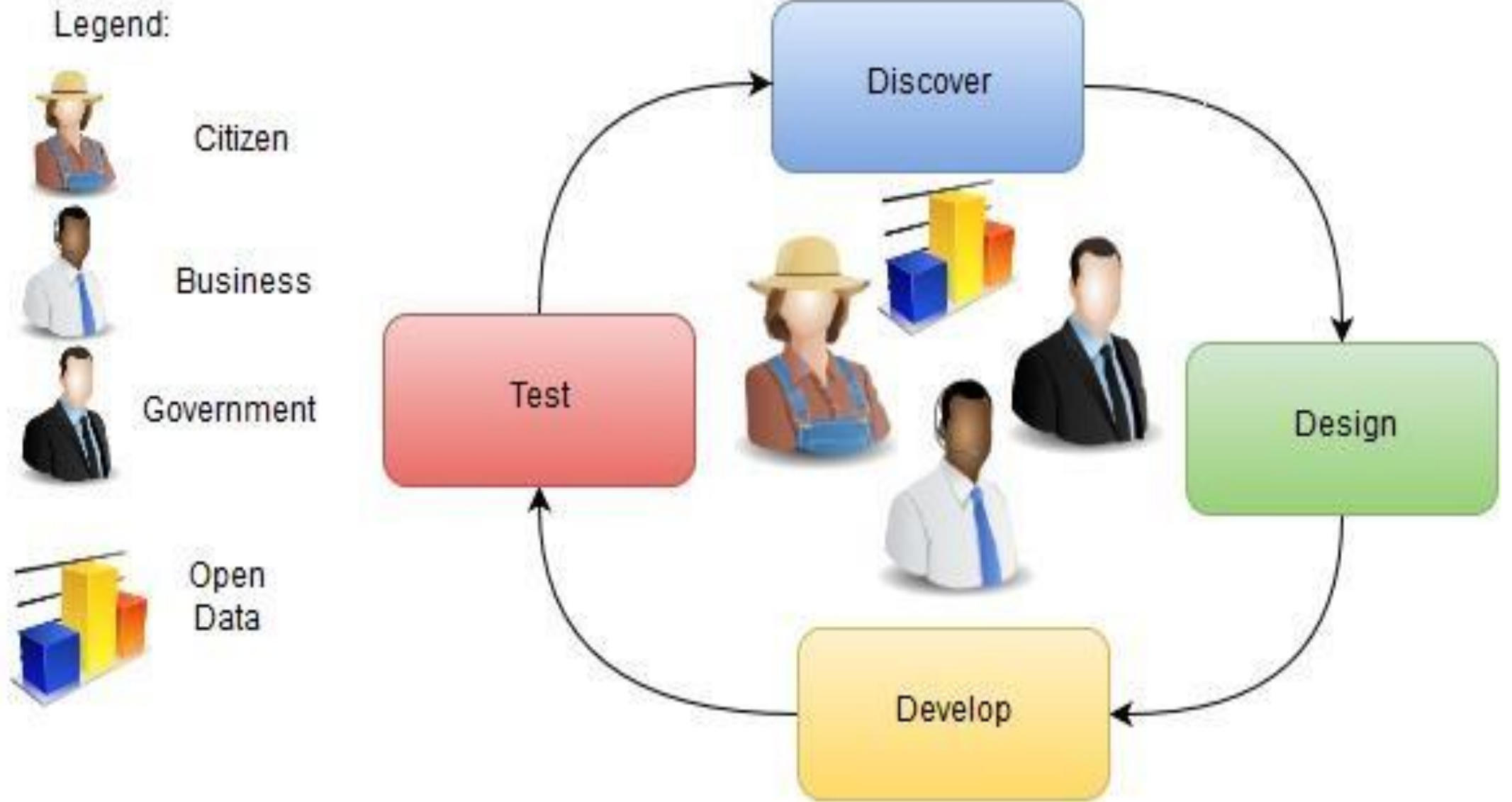
Did you meet the good guys in the system? Tell us about these honest officers who did their job without asking for a bribe or taking a bribe. We will celebrate these officers so that they can inspire other officers like them to not take a bribe.

CHOOSE

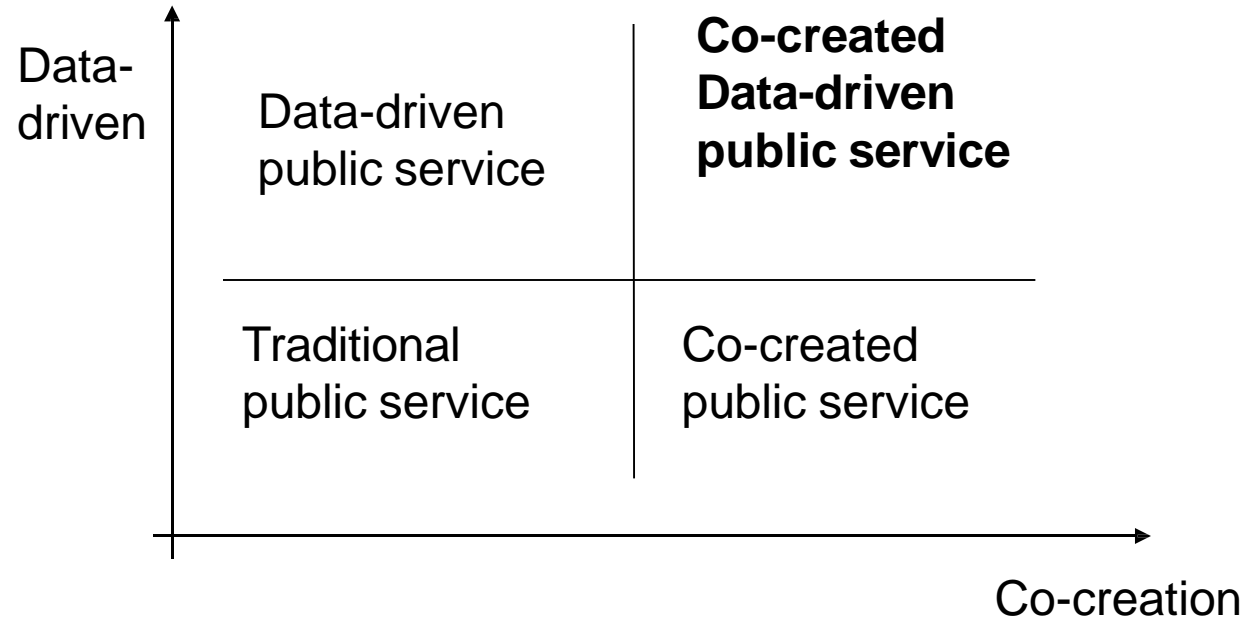
Lean Development Cycle

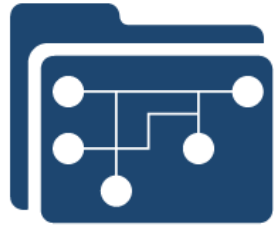


Lean/agile co-creation of data-driven public services



Data-Driven Public Service Co-Creation





TROPICO

Transforming into Open, Innovative
and Collaborative Governments

TROPICO is an international Horizon 2020 research consortium investigating how public administrations are transformed to enhance collaboration in policy design and service delivery, advancing the participation of public, private and societal actors. It will analyse collaboration in and by governments, with a special emphasis on the use of information and communication technologies (ICT), and its consequences from a comparative perspective.

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Gaps in existing research

Normative bias in e-participation literature -> need for reliable **empirical data**

Techno-centric focus of e-participation research vs failures of e-participation initiatives are often linked to societal, organizational and administrative factors rather than technical aspects -> focus on the „**non-technical**“ **side** of e-participation

„Demand“ and „supply“ sides of e-participation research:

„Demand-side“: most existing research on the use of Internet, demographic and socio-economic background of users, digital divide, trust in e-participation, etc.

„**Supply-side**“ of e-participation: the national, organizational and administrative context of e-participation platforms -> little research, focus here

Single-platform case studies -> need for **comparative research**

Aim of the study:

To empirically uncover how are e-participation initiatives administered and what are the organizational features and challenges associated with the implementation of e-participation practices

Research questions:

How are e-participation initiatives launched and institutionalized?

How are e-participation initiatives organized and administered?

How are e-participatory processes designed and implemented?

What are the success factors in organizing and administering e-participation initiatives?

Method

Exploratory research

Seven European countries: Estonia, France, Germany, the Netherlands, Norway, Scotland and Spain

Qualitative case study method, two stages:

- 1) in-depth single-country case studies
- 2) comparative analysis

Case selection strategy:

portals which connect stakeholders with the public sector via an online platform which is open and transparent;

cases that were designed for long-term or permanent collaboration and which had been in operation for at least a year;

the portals had to be (co-)administered by some branch of the government;

the portals had to include a deliberative element which had to feed into the policy-making process.

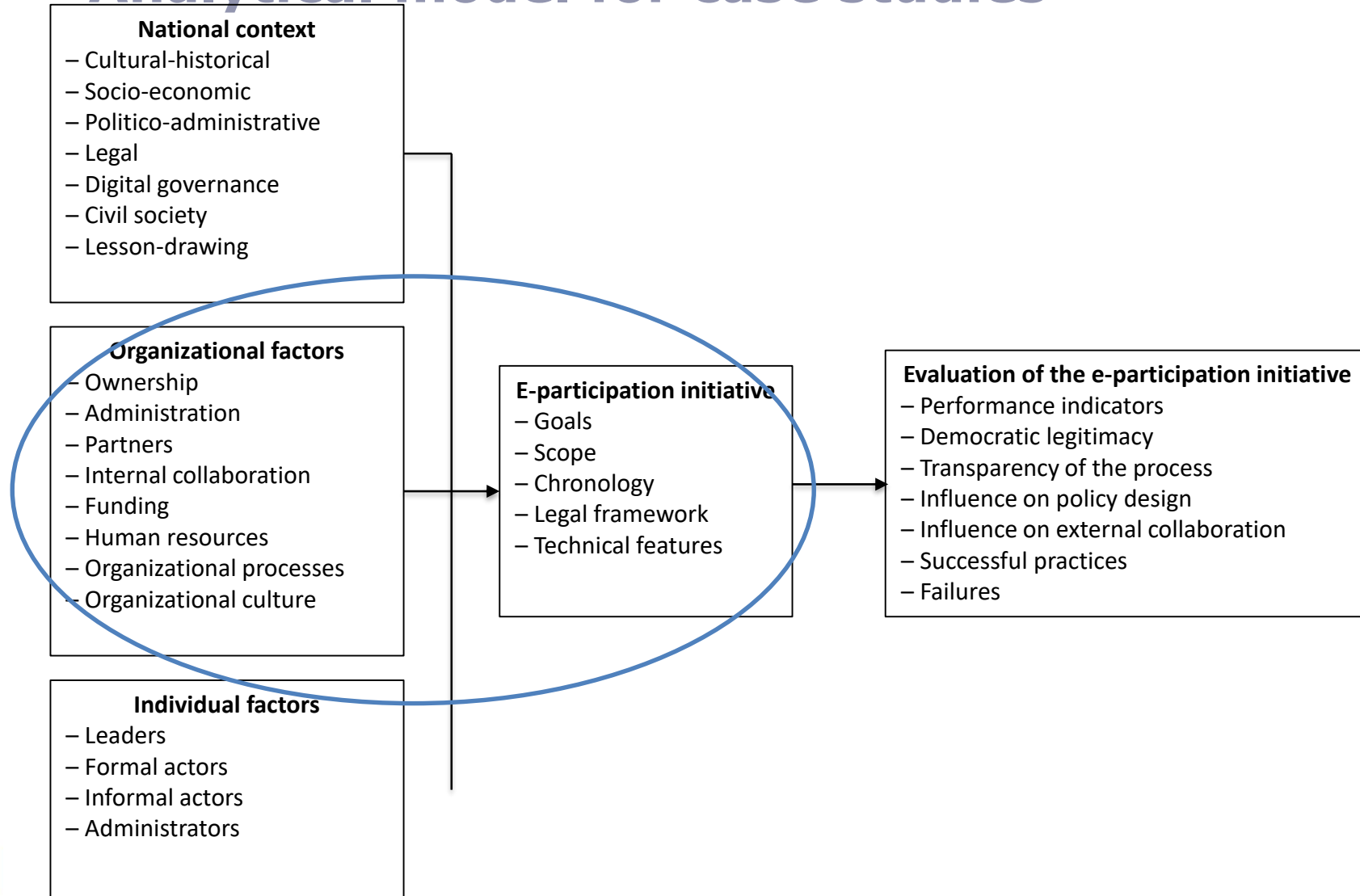
cases from different administrative levels (national, regional, local)

Data collection based on a common case study protocol:

Desk research

Semi-structured interviews (8-13 per case)

Analytical model for case studies



Overview of e-participation platforms

	Name of the platform	Web	Active since	Top-down vs bottom-up inception	Administrative level	Branch of government	Degree of institutionalization
Estonia	Estonian Citizens' Initiative Portal	www.rahvaalgatus.ee	2016	Bottom-up	National	Legislative	Medium
France	Parlement et Citoyens	www.parlement-et-citoyens.fr	2013	Bottom-up	National	Legislative	Low
Germany	meinBerlin	https://mein.berlin.de	2015	Top-down	Local/ District	Executive	Medium
The Netherlands	De Stem van West	https://stemvanwest.amsterdam.nl/	2014	Mixed	Local	Executive	High
Norway	Minsak.no	https://www.minsak.no	2013	Top-down	Regional/ Local	Legislative	High
Scotland	We asked, you said, we did	https://consult.gov.scot/we-asked-you-said/	2014	Top-down	National	Executive	Medium
Spain	Decide Madrid	https://decide.madrid.es/	2015	Top-down	Local	Executive	High

Establishment of e-participation platforms

Drivers for the establishment of e-participation platforms:

Internal: **incremental improvement of policy-making** processes to increase citizens' participation in policy design and ultimately trust in political institutions (-> top-down) or **chance events** (EE, FR) (-> bottom-up)

External: minor impact, Open Government Partnership (EE, FR, SC), D-CENT (NL, ES)

Top-down vs bottom-up establishment:

-> determination of responsible units for running the platforms

Bottom-up cases (EE, FR): non-governmental founders

Top-down cases: government units

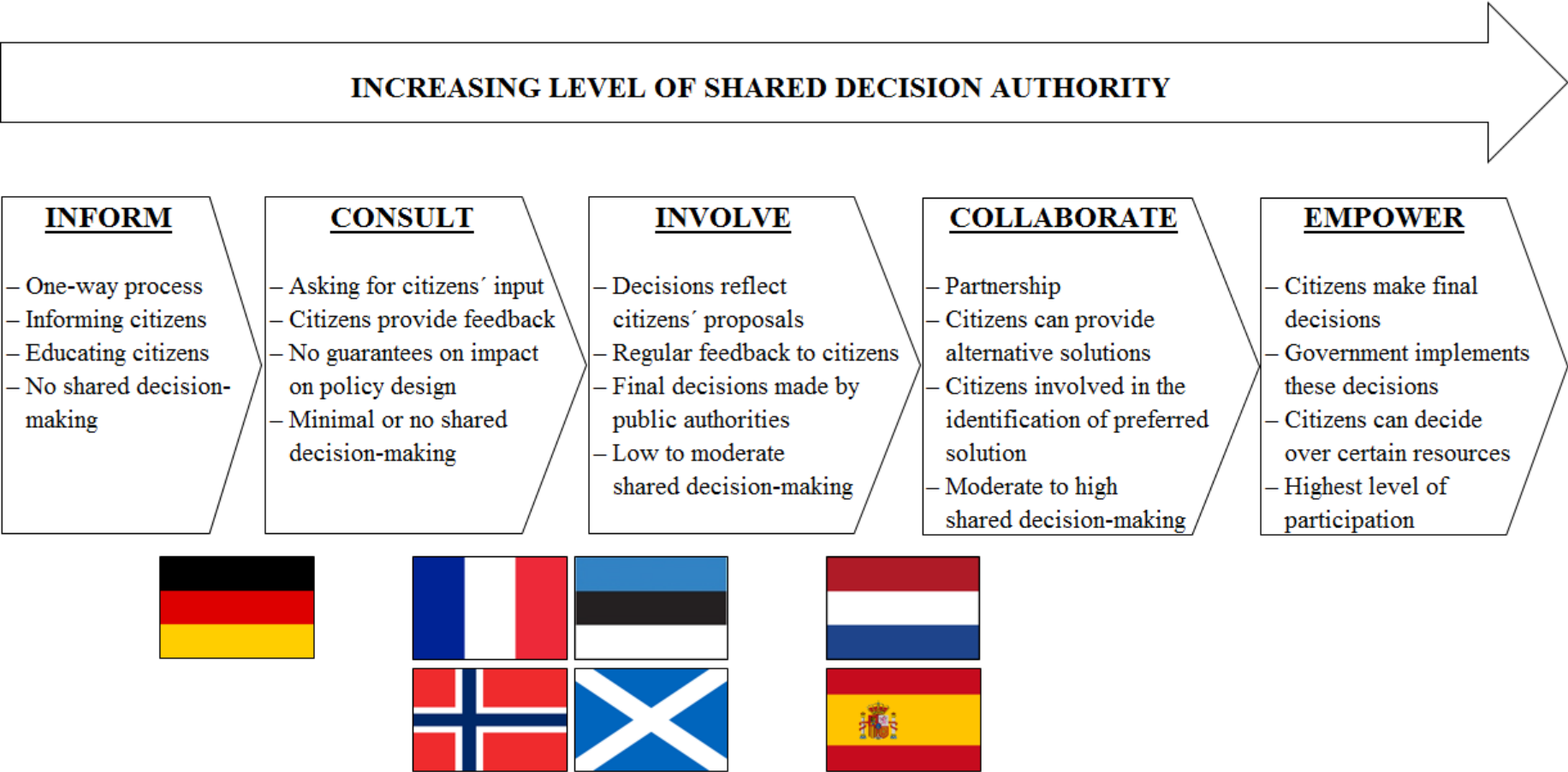
-> ownership and accountability

-> integration of e-participation results into policy-making processes

-> funding, sustainability

Different levels of participation

(based on Nabatchi 2012)



Success factors of e-participation

A model of 23 e-participation success factors (based on Panopoulou et al. 2014):

Technology-based success factors: integration and compliance; security and privacy; technology advances/constraints; good practice.

Demand-based success factors: user needs and expectations; value for citizens; digital divide; disabled and desired target groups/user training.

Supply-based success factors: vision/strategy; scope and goals; policy and legal environment; *support from government/management*; management and planning; funding; organizational structures, processes and data; organizational culture and collaboration; value for government/organization; employee training; participation process, policy-making stage and roles; change management; *leader/champion*; *promotion plan*; monitoring and evaluation plan; and sustainability.

Conclusions

GaaP – driving co-created data driven public service creation

- New model emphasizes lean and agile development New services can be delivered quickly, effectively, and efficiently
- GaaP services are able to rapidly deal with user feedback and critiques
- E-Participation success factors are technology (integration and compliance), demand-based (user needs and expectations), supply-based (vision-strategy, policy and legal environment)

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